

WARCRAFT

TOWER DEFENSE

Quick manual

The in-game interface :



- Hold L or R to switch screens
- Use arrows or ABXY to scroll the map
- Press start to pause the game (you can also close the lid)
- Click on the tower stats / description to switch
- Single click an icon to make a choice, double click to validate a question

Tower special powers :



Ice magic, slow down monsters



Poison, deals damage each second



Critical damage, double the damages



Pierce, ignore monster's armor



Fire magic damage



Water magic damage



Lightning magic damage



Wind magic damage



Reveal invisible monsters



Splash damage (only affect ground monsters)

Monster resistances & immunes :



Resistance to ice magic



Resistance to poison



Immune to normal damage



Immune to magic (fire, water, lightning & wind)



Immune to pierce effect



Resistance to fire magic



Resistance to water magic



Resistance to lightning magic



Resistance to wind magic